Matrix 6.3 Added Features & Bug Fixes

See the detailed list of Added Features & Bug Fixes included in Matrix 6.3

Added Features

Stuller Gem Ordering
Stuller Studio CAM Service
Matrix Viewer
Gem Update
Adjust Closed Surface Seam Button
Sparkle Builder
Movie Maker
Smart Flow Rigid
Refresh in PRS Browser
Gem Springs Now Support Shift and Control
Surface Option in Micro pave and Channel Cutter
T-Splines Toolbar
Chicago Bonus tools now integrated
- Cool Display Mode (Shade Display Wheel)
- Surface Inset (Tools Menu)
- Pave Sphere (Gem Menu)
- Pull Object to Rail (Setting Menu)
- Smart Flow (Transform Menu)
- Wire Compositor (Render Menu)
- Object Animation (Render Menu)

Bug Fixes

Surface Pullback (Inset) renamed *Surface Inset*
Stock Animation Builder renamed *Object Animation Builder*
Advanced Cluster bug fix
Gem Ct. Box and Gem Reporter Displays to 0.001
Outside Ring Rail works correctly with all profiles
Crash in Orient Gem
Crash in Head Builder
Crash in Azure/Gem Cutter
Updated Split Demo File
VRay Bug Fixed
Pear Shape Head Fix
Matrix Key Programmer Works on Vista 64
Crash in History commands
Tapered Baguette Channel Bug
Correct Handle Color with Custom Emerald
Tapered Baguette Between Two Curves Bug
GemOnCrv Ct. Display Bug

Revo C Builder Bug Fixes

Fix GCode Rounding Error
Removed Limit On Large Rotary Toolpaths
Follow Curve on XL
Custom Wax Size Bug